



BSI Standards Publication

Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958

Part 2: Burst-info

National foreword

This British Standard is the UK implementation of IEC 61937-2:2007+A2:2018. It supersedes BS EN 61937-2:2007+A1:2011, which is withdrawn.

This standard has not been adopted by CENELEC as the standard series has been agreed as exempt from parallel procedure. Therefore, BS EN 61937-2:2007+A1:2011 has been withdrawn to allow for the publication of BS IEC 61937-2:2007+A2:2018.

The start and finish of text introduced or altered by amendment is indicated in the text by tags. Tags indicating changes to IEC text carry the number of the IEC amendment. For example, text altered by IEC amendment 1 is indicated by A1 A1.

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DIGITAL AUDIO – INTERFACE FOR NON-LINEAR PCM ENCODED AUDIO BITSTREAMS APPLYING IEC 60958

Part 2: Burst-info

1 Scope

This part of IEC 61970 specifies the digital audio interface to convey non-linear PCM encoded audio bitstreams applying IEC 60958-1 and IEC 60958-3. This standard specifies burst-info which defines content information about the data contained in the burst payload.

2 Normative references

The following referenced documents are indispensable for the application of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

IEC 60958-1, *Digital audio interface – Part 1: General*

IEC 60958-3, *Digital audio interface – Part 3: Consumer applications*

A₂ IEC 61937-1:2007 **A₂**, *Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 1: General*

IEC 61937-3, *Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 3: Non-linear PCM bitstreams according to the AC-3 format*

IEC 61937-4, *Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 4: Non-linear PCM bitstreams according to the MPEG audio formats*

IEC 61937-5, *Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 5: Non-linear PCM bitstreams according to the DTS (Digital Theater Systems) format(s)*

A₂ IEC 61937-8:2006 **A₂**, *Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 6: Non-linear PCM bitstreams according to the MPEG-2 AAC and MPEG-4 AAC formats*

IEC 61937-7, *Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 7: Non-linear PCM bitstreams according to the ATRAC, ATRAC2/3 and ATRAC-X formats*

IEC 61937-8, *Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 8: Non-linear PCM bitstreams according to the Windows Media Audio (WMA) Professional format*

A₁ IEC 61937-9, *Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 9: Non-linear PCM bitstreams according to the MAT format **A₁***

A₁ IEC 61937-10, *Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 10: Non-linear PCM bitstreams according to the MPEG-4 audio lossless coding (ALS) format*

IEC 61937-11, *Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 11: MPEG-4 AAC and its extensions in LATM/LOAS*

IEC 61937-12, *Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 12: Non-linear PCM bitstreams according to the DRA formats **A₁***

^{A2} IEC 61937-13, *Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 13: MPEG-H 3D Audio* ^{A2}

^{A2} IEC 61937-14, *Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 14: Non-linear PCM bitstreams according to the AC-4 format* ^{A2}

ISO/IEC 11172-3, *Information technology – Coding of moving pictures and associated audio for digital storage media at up to about 1,5 Mb/s – Part 3: Audio*

ISO/IEC 13818-3, *Information technology – Generic coding of moving pictures and associated audio information – Part 3: Audio*

ISO/IEC 13818-7, *Information technology – Generic coding of moving pictures and associated audio information – Advanced Audio Coding (AAC)*

ISO/IEC 14496-3, *Information technology – Coding of audio-visual objects – Part 3: Audio*

ITU-R Recommendation BS.1196, *Audio coding for digital terrestrial television broadcasting*

3 Terms, definitions and abbreviations

3.1 Terms and definitions

For the purpose of this document, the following terms and definitions apply.

audio data-burst	data-burst with an encoded audio frame as burst-payload
audio data-word	16-bit data word
audio frame	fixed number of audio samples. The number of samples in an audio frame is dependent on the particular encoding system which is used to encode the audio frame into the encoded audio frame
audio gap	period in the sequence of baseband audio samples where valid samples of audio are not available
bitstream	non-linear PCM encoded audio source, represented in a sequence of bits. In this interface the bitstream consists of a sequence of data-bursts
data-burst	packet of data, including the burst-preamble, to be transmitted across the interface
burst-payload	information content of the data-burst
burst-preamble	header for the data-burst, containing synchronization and information about the data contained in the burst-payload
data-type	reference to the type of payload of the data-bursts
encoded audio frame	minimum decodable unit of an encoded data sequence. Each encoded audio frame is the encoded representation of a fixed number of audio samples (for each original audio channel). The number of samples which are encoded into an encoded audio frame depends on the particular encoding system which is used to encode the audio frame into the encoded audio frame
length-code	^{A2} length of the data-burst-payload in bits, bytes or 8-bytes ^{A2}
repetition period	period between the reference point of the current data-burst, and the reference point of the immediately following data-burst of the same data-type
sampling frequency	sampling frequency of the encoded PCM audio samples (i.e. before encoding and after decoding)
sampling period	period related to the sampling frequency of the PCM audio samples, represented in the encoded bitstream
stuffing	occupying the unused data capacity of the interface