
**Information technology — Coding of
audio-visual objects —**

**Part 4:
Conformance testing**

**AMENDMENT 12: Morphing & Textures
conformance**

Technologies de l'information — Codage des objets audiovisuels —

Partie 4: Essai de conformité

AMENDEMENT 12: Conformité de morphage et de textures



Reference number
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International Standards are drafted in accordance with the rules given in the ISO/IEC Directives, Part 2.

The main task of the joint technical committee is to prepare International Standards. Draft International Standards adopted by the joint technical committee are circulated to national bodies for voting. Publication as an International Standard requires approval by at least 75 % of the national bodies casting a vote.

Attention is drawn to the possibility that some of the elements of this document may be the subject of patent rights. ISO and IEC shall not be held responsible for identifying any or all such patent rights.

Amendment 12 to ISO/IEC 14496-4:2004 was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio, picture, multimedia and hypermedia information*.

Information technology — Coding of audio-visual objects —

Part 4: Conformance testing

AMENDMENT 12: Morphing & Textures conformance

In subclause 8.4.2.2.1, add the following table at the end of Table AMD 7-4 and renumber the first column:

N°	Feature	Reference of Test sequence and associated method
1	MorphSpace	cube2sphere_morph_cube.mp4 cube2sphere_morph_dome.mp4 cube2sphere_morph_etoile.mp4 cube2sphere_morph_forme.mp4 cube2sphere_morph_sphere.mp4 cube2sphere_morph_random.mp4 cube2sphere_morph_anim.mp4
2	DepthImageV2	This node shall be tested together with SimpleTextureV2 nodes and PointTextureV2 node.
3	SimpleTextureV2	shuttle.mp4
4	PointTextureV2	flower.mp4
5	Multitexturing	tm.mp4
6	SBVCAAnimationV2	VCAAnimV2.mp4

In subclause 8.4.2.3, add the following table at the end of the table:

Name	Provider	Content	Original wrf file
cube2sphere_morph_cube.mp4	INT-ARTEMIS	MorphShape node test: static mesh obtained by morphing one base shape and four target shapes with weights 0 0 0 0	cube2sphere_morph_cube.txt
cube2sphere_morph_dome.mp4	INT-ARTEMIS	MorphShape node test: static mesh obtained by morphing one base shape and four target shapes with weights 0 1 0 0	cube2sphere_morph_dome.txt
cube2sphere_morph_etoile.mp4	INT-ARTEMIS	MorphShape node test: static mesh obtained by morphing one base shape and four target shapes with weights 0 0 1 0	cube2sphere_morph_etoile.txt
cube2sphere_morph_forme.mp4	INT-ARTEMIS	MorphShape node test: static mesh obtained by morphing one base shape and four target shapes with weights 0 0 0 1	cube2sphere_morph_forme.txt
cube2sphere_morph_sphere.mp4	INT-ARTEMIS	MorphShape node test: static mesh obtained by morphing one base shape and four target shapes with weights 1 0 0 0	cube2sphere_morph_sphere.txt