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and metropolitan area networks —
Specific requirements —**

**Part 1AB:
Station and media access control
connectivity discovery**

*Technologies de l'information — Télécommunications et échange
d'information entre systèmes — Réseaux locaux et métropolitains —
Exigences spécifiques —*

*Partie 1AB: Découverte de connectivité des stations et du contrôle
d'accès aux supports*



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IEEE Std 802.1AB™-2016

(Revision of
IEEE Std 802.1AB-2009)

**IEEE Standard for
Local and metropolitan area networks—
Station and Media Access Control
Connectivity Discovery**

Sponsor

**LAN/MAN Standards Committee
of the
IEEE Computer Society**

Approved 29 January 2016

IEEE-SA Standards Board

Abstract: A protocol and a set of managed objects that can be used for discovering the physical topology from adjacent stations in IEEE 802[®] LANs are defined in this document.

Keywords: IEEE 802.1AB[™], link layer discovery protocol, management information base, topology discovery, topology information

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Introduction

This introduction is not part of IEEE Std 802.1AB™-2016, IEEE Standard for Local and metropolitan area networks—Station and Media Access Control Connectivity Discovery.

This revision of IEEE Std 802.1AB does not include any new functionality. It simply incorporates the following into the base text of the 2009 revision:

- IEEE Std 802.1AB-2009/Cor 1-2013
- IEEE Std 802.1AB-2009/Cor 2-2015

Three annexes from the 2009 revision have been deleted:

- Annex D (Using LLDP to detect potential communication problems) was deleted because it was considered to be no longer useful.
- Annex E and Annex F were deleted because the material in them can be found in Annex D of IEEE Std 802.1Q-2014 and Clause 79 of IEEE Std 802.3-2012, respectively.

The bibliography (found in Annex G of the 2009 revision) is Annex D in this revision.

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IEEE Standard for Local and metropolitan area networks— Station and Media Access Control Connectivity Discovery

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1. Overview

The Link Layer Discovery Protocol (LLDP) specified in this standard allows stations attached to an IEEE 802[®] LAN to advertise, to other stations attached to the same IEEE 802 LAN, the major capabilities provided by the system incorporating that station, the management address or addresses of the entity or entities that provide management of those capabilities, and the identification of the station's point of attachment to the IEEE 802 LAN required by those management entity or entities.

The information distributed via this protocol is stored by its recipients in a standard Management Information Base (MIB), making it possible for the information to be accessed by a Network Management System (NMS) using a management protocol such as the Simple Network Management Protocol (SNMP).

1.1 Scope

The scope of this standard is to define a protocol and management elements, suitable for advertising information to stations attached to the same IEEE 802 LAN, for the purpose of populating physical topology and device discovery management information databases. The protocol facilitates the identification of stations connected by IEEE 802 LANs/MANs, their points of interconnection, and access points for management protocols.

This standard defines a protocol that

- a) Advertises connectivity and management information about the local station to adjacent stations on the same IEEE 802 LAN.
- b) Receives network management information from adjacent stations on the same IEEE 802 LAN.
- c) Operates with all IEEE 802 access protocols and network media.
- d) Establishes a network management information schema and object definitions that are suitable for storing connection information about adjacent stations.
- e) Provides compatibility with the IETF PTOPO MIB (IETF RFC 2922 [B9]).¹

1.2 Purpose

An IETF MIB (IETF RFC 2922 [B9]) and a number of vendor specific MIBs have been created to describe a network's physical topology and associated systems within that topology.

This standard specifies the necessary protocol and management elements to

- a) Facilitate multi-vendor inter-operability and the use of standard management tools to discover and make available physical topology information for network management.
- b) Make it possible for network management to discover certain configuration inconsistencies or malfunctions that can result in impaired communication at higher layers.
- c) Provide information to assist network management in making resource changes and/or re-configurations that correct configuration inconsistencies or malfunctions identified in b) above.

¹The numbers in brackets correspond to those in the bibliography in Annex D.

2. Normative references

The following referenced documents are indispensable for the application of this document (i.e., they must be understood and used, so each referenced document is cited in the text and its relationship to this document is explained). For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments or corrigenda) applies.

IEEE Std 802[®], IEEE Standard for Local and Metropolitan Area Networks: Overview and Architecture.^{2, 3}

IEEE Std 802.1AC[™], IEEE Standard for Local and metropolitan area networks—Media Access Control (MAC) Service Definition.

IEEE Std 802.1AE[™], IEEE Standard for Local and Metropolitan Area Networks—Media Access Control (MAC) Security.

IEEE Std 802.1AX[™], IEEE Standard for Local and Metropolitan Area Networks—Link Aggregation.

IEEE Std 802.1Q[™], IEEE Standards for Local and Metropolitan Area Networks: Bridges and Bridged Networks.

IEEE Std 802.1X[™], IEEE Standard for Local and Metropolitan Area Networks—Port-Based Network Access Control.

IEEE Std 802.3[™], IEEE Standard for Information technology—Telecommunications and information exchange between systems—Local and metropolitan area networks—Specific requirements—Part 3: Carrier Sense Multiple Access with Collision Detection (CSMA/CD) Access Method and Physical Layer Specifications.

IETF RFC 2863, The Interfaces Group MIB, June 2000.⁴

IETF RFC 3046, DHCP Relay Agent Information Option, January 2001.

IETF RFC 3232, Assigned Numbers: RFC 1700 is Replaced by an On-line Database, January 2002.⁵

IETF RFC 3410, Introduction and Applicability Statements for Internet Standard Management Framework, December 2002.

IETF RFC 3417, Transport Mappings for the Simple Network Management Protocol (SNMP), December 2002.

IETF RFC 3418, Management Information Base (MIB) for the Simple Network Management Protocol (SNMP), December 2002.

IETF RFC 3629, UTF-8, a transformation format of ISO 10646, November 2003.

IETF RFC 4502, Remote Network Monitoring Management Information Base Version 2, May 2006.

²IEEE and 802 are registered trademarks in the U.S. Patent & Trademark Office, owned by The Institute of Electrical and Electronics Engineers, Incorporated.

³IEEE publications are available from The Institute of Electrical and Electronics Engineers (<http://standards.ieee.org>).

⁴IETF documents (i.e., RFCs) are available for download at <http://www.rfc-archive.org/>.

⁵The IETF RFC 3232 ianaAddressFamilyNumbers on-line database module is accessible at <http://www.iana.org>.

IETF RFC 4639, Cable Device Management Information Base for Data-Over-Cable Service Interface Specification (DOCSIS) Compliant Cable Modems and Cable Modem Termination Systems, December 2006.

IETF RFC 4789, Simple Network Management Protocol (SNMP) over IEEE 802 Networks, November 2006.

IETF RFC 6933, Entity MIB (Version 4), May 2013.

ISO/IEC 8824-1 [ITU-T Rec. X.680 (2002)], Abstract Syntax Notation One (ASN.1): Specification of Basic Notation.⁶

⁶ASN.1 standards are available at <http://asn1.elibel.tm.fr/en/standards/index.htm#asn1>.

3. Definitions and numerical representation

3.1 Definitions

For the purposes of this document, the following terms and definitions apply. The *IEEE Standards Dictionary Online* should be consulted for terms not defined in this clause.⁷

alpha-numeric information: Information that is encoded using the 8-bit Universal Character Set (UCS)/Unicode Transformation Format (UTF-8) octet sequence [IETF RFC 3629].

chassis: A physical component incorporating one or more IEEE 802[®] LAN stations and their associated application functionality.

chassis identifier: An administratively assigned name that identifies the particular chassis within the context of an administrative domain that comprises one or more networks.

IEEE 802[®] LAN: Local area network (LAN) technologies that provide a media access control (MAC) Service equivalent to the MAC Service defined in IEEE Std 802.1AC.

IEEE 802[®] LAN station: An IEEE 802-compatible entity that incorporates all the necessary mechanisms to participate in media access control of an IEEE 802 LAN, and that is at least capable of providing the MAC service plus the mandatory capabilities of the LLC.

NOTE 1—For example, routers and host computers are stations in a bridged network. Bridges, in addition to their relay function, also include station capabilities.⁸

Link Layer Discovery Protocol (LLDP): A media-independent protocol capable of running on all IEEE 802[®] LAN stations and to allow an LLDP agent to learn the connectivity and management information from adjacent stations.

LLDP agent: The protocol entity that implements LLDP for a particular MSAP associated with a Port.

MAC service access point (MSAP): The access point for MAC services provided to the LLC sublayer.

MSAP identifier: The identifier of a MAC service access point.

NOTE 2—In this standard, the concatenation of the chassis identifier and the port identifier is used by LLDP as an MSAP identifier, to identify the port associated with an IEEE 802[®] LAN station.

management entity: The protocol entity that implements a particular network management protocol and that provides access support to a MIB associated with the protocol and implemented on a host chassis.

Management Information Base (MIB): The instantiation of all MIB modules in a managed entity (e.g., system or device).

Management Information Base module (MIB module): The specification or schema for a data base that can be populated with the information required to support a network management information system.

network: An interconnected group of systems, each comprising one or more IEEE 802[®] LAN stations.

⁷IEEE Standards Dictionary Online subscription is available at:
http://www.ieee.org/portal/innovate/products/standard/standards_dictionary.html.

⁸Notes in text, tables, and figures are given for information only and do not contain requirements needed to implement the standard.

Network Management System (NMS): A management system that is capable of utilizing the information in a MIB.

object identifier (OID): An identifier used to name an object. Structurally, an OID consists of a node in a hierarchically-assigned namespace, formally defined in ISO/IEC 8824-1, Abstract Syntax Notation 1 (ASN.1). OIDs are used in this standard to identify MIB modules and the objects they contain.

physical network topology: The identification of systems, of IEEE 802[®] LAN stations that compose each system, and of the IEEE 802 LAN stations that attach to the same IEEE 802 LAN.

port: The entity in a chassis/system to support an MSAP. A port incorporates one and only one MSAP and identifies the collection of manageable entities that provide the MAC Service at the MSAP.

port identifier: An administratively assigned name that identifies the particular port within the context of a system, where the identification is convenient, local to the system, and persistent for the system's use and management (whereas the MAC address that globally identifies the MSAP can not be).

system: A managed collection of hardware and software components incorporating one or more chassis, stations and ports.

station only: A non-forwarding IEEE 802[®] LAN station such as a user workstation, network file server, or print server.

type, length, value (TLV): A short, variable length encoding of an information element consisting of sequential type, length, and value fields where the type field identifies the type of information, the length field indicates the length of the information field in octets, and the value field contains the information, itself.

3.2 Numerical representation

Decimal, hexadecimal, and binary numbers are used within this document. For clarity, decimal numbers are generally used to represent counts, hexadecimal numbers are used to represent addresses, and binary numbers are used to describe bit patterns within binary fields.

Decimal numbers are represented in their usual 0, 1, 2, ... format. Hexadecimal numbers are represented by a string of one or more hexadecimal (0–9, A–F) digits followed by the subscript 16, except in C-code contexts, where they are written as 0x123EF2, etc. Binary numbers are represented by a string of one or more binary (0,1) digits, followed by the subscript 2. Thus the decimal number “26” may also be represented as “1A₁₆” or “11010₂”.

MAC addresses, EtherType values, and OUI/EUI values are represented as strings of 8-bit hexadecimal numbers separated by hyphens and without a subscript, as, for example, “01-80-C2-00-00-15” or “AA-55-11”, using the hexadecimal representation defined in IEEE Std 802.

4. Acronyms and abbreviations

AP	Access Point
BSSID	basic service set identification
DA	Destination Address
DS	Distribution System
EPD	Ethertype Protocol Discrimination
EUI	Extended Unique Identifier
FCS	Frame Check Sequence
IANA	Internet Assigned Numbers Authority
ID	Identifier
IETF	Internet Engineering Task Force
KaY	Media access control Security Key Agreement Entity
LLC	logical link control (sublayer)
LLDP	Link Layer Discovery Protocol
LLDPDU	Link Layer Discovery Protocol data unit
LSAP	link service access point
MAC	media access control (sublayer)
MAU	medium attachment unit
MDI	media dependent interface
MIB	Management Information Base (module)
MSAP	Media access control service access point
MSDU	Media access control service data unit
NMS	Network Management System
OID	object identifier
OUI	organizationally unique identifier
PD	Powered Device
PHY	physical (sublayer)

PMD	physical media dependent (sublayer)
PSE	Power Sourcing Equipment
PVID	port virtual local area network identifier
PPVID	port and protocol virtual local area network identifier
PTOPO	the name of the Internet Engineering Task Force physical topology Management Information Base
RFC	Request for comments
SA	Source Address
SecY	Media access control Security Entity
SNAP	Subnetwork Access Protocol
SNMP	Simple Network Management Protocol
STP	Spanning Tree Protocol
TPMR	Two-port Media access control relay
TLV	type, length, value
TTL	time to live (value)
UCS	Universal Character Set
UTF-8	8-bit Universal Character Set/Unicode Transformation Format
VID	virtual local area network identifier

5. Conformance

This clause specifies the mandatory and optional capabilities provided by conformant implementations of this standard.

5.1 Terminology

For consistency with IEEE and existing IEEE 802.1™ standards terminology, requirements placed upon conformant implementations of this standard are expressed using the following terminology:

- a) *Shall* is used for mandatory requirements.
- b) *May* is used to describe implementation or administrative choices (“may” means “is permitted to,” and hence, “may” and “may not” mean precisely the same thing).
- c) *Should* is used for recommended choices (the behaviors described by “should” and “should not” are both permissible but not equally desirable choices).

The PICS proforma (see Annex A) reflects the occurrences of the words *shall*, *may*, and *should* within the standard.

The standard avoids needless repetition and apparent duplication of its formal requirements by using *is*, *is not*, *are*, and *are not* for definitions and the logical consequences of conformant behavior. Behavior that is permitted but is neither always required nor directly controlled by an implementor or administrator, or whose conformance requirement is detailed elsewhere, is described by *can*. Behavior that never occurs in a conformant implementation or system of conformant implementations is described by *can not*. The word *allow* is used as a replacement for the phrase “support the ability for,” and the word *capability* means “is able to, or can be configured to.”

5.2 Protocol Implementation Conformance Statement (PICS)

The supplier of an implementation that is claimed to conform to this standard shall complete a copy of the PICS proforma provided in Annex A and shall provide the information necessary to identify both the supplier and the implementation.

5.3 Required capabilities

A system for which conformance to this standard is claimed shall, for all ports for which support is claimed, include the following capabilities:

- a) If port access is controlled by IEEE Std 802.1X,⁹ LLDP exchanges shall be supported through the controlled port, as specified in Clause 6.
- b) The destination and source addressing shall conform to 7.1 and 7.2.
- c) EtherType encapsulation shall conform to 7.3.
- d) LLDPDU recognition and reception shall conform to the operation of the receive state machine as defined in 9.2.9.
- e) LLDPDU encapsulation shall conform to the specifications in 8.2.
- f) The basic TLV format capability shall be implemented as defined in 8.4.
- g) The basic management set of TLVs shall be implemented as defined in 8.5.
- h) The Organizationally Specific TLV format capability shall be implemented as defined in 8.6.

⁹Information on references can be found in Clause 2.

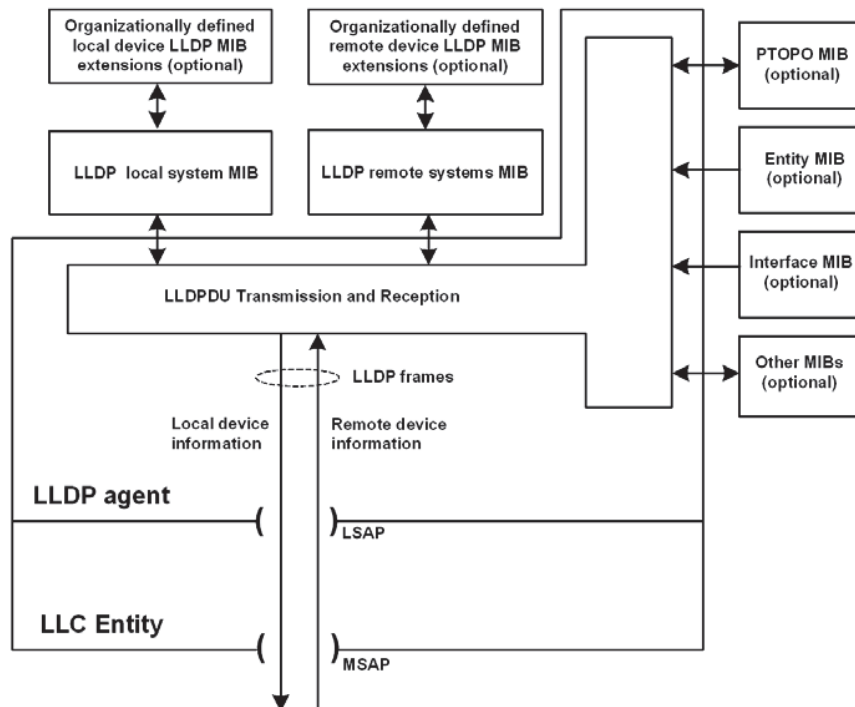
- i) The protocol shall conform to the specifications for all Clause 9 subclauses indicated in Table 9-1 for the particular operating mode (transmit only, receive only, or transmit and receive) being implemented.
- j) If receipt of LLDPDUs is supported, for every set of TLVs (the basic management set and any organizationally specific sets) supported, support shall be implemented for receipt of every TLV defined in the set.
- k) If transmission of LLDPDUs is supported, for every set of TLVs (the basic management set and any organizationally specific sets) supported, support shall be implemented for transmission of every TLV defined in the set.
- l) If transmission of LLDPDUs is supported, for every set of TLVs (the basic management set and any organizationally specific sets) supported, a capability shall be implemented for users to determine which optional TLVs are transmitted in any particular LLDPDU.
- m) If SNMP is supported, then
 - 1) The system shall conform to the LLDP management specifications in Clause 11 and shall implement the sections of version 2 of the basic LLDP MIB indicated in Table 11-1 for the operating mode being implemented.
 - 2) The system shall support at least one of the transport mappings defined by IETF RFC 3417 or IETF RFC 4789.
- n) If SNMP is not supported, the system shall provide storage and retrieval capability equivalent to the functionality specified in 10.1 for the operating mode being implemented.

5.4 Optional capabilities

A system for which conformance to this standard is claimed may, for each port for which support is claimed, support the following capabilities:

- a) If port access is controlled by IEEE Std 802.1X, LLDP exchanges may be supported through the uncontrolled port, as specified in Clause 6.

LLDP is a link layer protocol that allows an IEEE 802 LAN station to advertise the capabilities and current status of the system associated with an MSAP. The MSAP provides the MAC service to an LLC Entity, and that LLC Entity provides an LSAP to an LLDP agent that transmits and receives information to and from the LLDP agents of other stations attached to the same LAN. The information distributed and received in each LLDPDU is stored in one or more Management Information Bases (MIBs). Figure 6-1 illustrates the LLDP agent and its relationship to its LLC Entity and MSAP, and to additional MIBs designed by the IETF, IEEE 802, and others.



This clause describes general principles of LLDP operation. The following clauses specify transmission, reception, and addressing of LLDPUs (Clause 7); LLDPDU formats (Clause 8); operation of each LLDP agent in detail including state machines (Clause 9); management of LLDP (Clause 10); and the MIB module used for LLDP management (Clause 11).

NOTE 2—The LLC Entity also provides distinct LSAPs to other higher layer protocol entities (such as those responsible for the Spanning Tree Protocol and IP). In a bridge, the LLC Entity associated with each Bridge Port is modeled as being directly connected to the attached LAN, as discussed in 8.13.9 of IEEE Std 802.1Q-2014, so the operation of LLDP is unaffected by the spanning tree Port State.

6.1 Transmission and reception

The information fields in each LLDP frame are contained in a Link Layer Discovery Protocol Data Unit (LLDPDU) as a sequence of variable length information elements, that each include type, length, and value fields (known as TLVs), where

- a) Type identifies what kind of information is being sent.
- b) Length indicates the length of the information string in octets.
- c) Value is the actual information that needs to be sent (for example, a binary bit map or an alphanumeric string that can contain one or more fields).

Each LLDPDU contains the following three mandatory TLVs (see Table 8-1), and can contain optional TLVs as selected by network management:

- d) A Chassis ID TLV.
- e) A Port ID TLV.
- f) A Time To Live TLV.
- g) Zero or more optional TLVs, as allowed by the maximum size of the LLDPDU.
- h) An optional End Of LLDPDU TLV.

The chassis ID and the port ID values are concatenated to form a logical MSAP identifier that is used by the recipient to identify the sending LLDP agent/port. Both the chassis ID and port ID values can be defined in a number of convenient forms. Once selected, however, the chassis ID/port ID value combination remains the same as long as the particular port remains operable.

NOTE 1—The statement above is true for any LLDP agent; however, there can be multiple LLDP agents sending and receiving LLDPDUs using different MAC addresses.

A non-zero value in the time to live (TTL) field of the Time To Live TLV tells the receiving LLDP agent how long all information pertaining to this LLDPDU's MSAP identifier is valid so that all the associated information can later be automatically discarded by the receiving LLDP agent if the sender fails to update it in a timely manner. A zero value indicates that any information pertaining to this LLDPDU's MSAP identifier is to be discarded immediately.

NOTE 2—A TTL value of zero can be used, for example, to signal that the sending port has initiated a port shutdown procedure.

The End Of LLDPDU TLV marks the end of the LLDPDU.

The format for the LLDPDU is defined in 8.2. The TLV categories and the basic TLV format are defined in 8.3 and 8.4. The specific format and field contents for the Chassis ID TLV are defined in 8.5.2; for the Port ID TLV, in 8.5.3; for the Time To Live TLV in 8.5.4; and for the End Of LLDPDU TLV, in 8.5.1.

6.2 LLDP operational modes

LLDP is a one way protocol. An LLDP agent can transmit information about the capabilities and current status of the system associated with its MSAP identifier. The LLDP agent can also receive information about the capabilities and current status of the system associated with a remote MSAP identifier. LLDP does not itself contain a mechanism for soliciting specific information from other LLDP agents, nor does it provide a specific means of confirming the receipt of information.

NOTE—The LLDP protocol is designed to advertise information useful for discovering pertinent information about a remote port and to populate topology MIBs. It is not intended to act as a configuration protocol for remote systems, nor as a mechanism to signal control information between ports. During the operation of LLDP, it may be possible to

discover configuration inconsistencies between systems on the same IEEE 802 LAN. LLDP does not provide a mechanism to resolve those inconsistencies. Rather, it provides a means to report discovered information to higher layer management entities.

LLDP allows the transmitter and the receiver to be separately enabled, making it possible to configure an implementation so the local LLDP agent can either transmit only or receive only, or so the local LLDP agent can transmit and receive LLDP information.

6.3 LLDP information categories

The following basic management TLV set (this set is required in all LLDP implementations) is defined by this standard and can be used to describe the system and/or to assist in the detection of configuration inconsistencies associated with the MSAP identifier:

- a) Port Description TLV.
- b) System Name TLV.
- c) System Description TLV.
- d) System Capabilities TLV (indicates both the system's capabilities and its current primary network function, such as end station, bridge, router).
- e) Management Address TLV.

Table 8-1 includes a list of the optional TLVs in the basic management set and provides subclause references for their specific definitions.

Organizationally Specific TLVs can be defined by either the professional organizations or the individual vendors that are involved with the particular functionality being implemented within a system. The basic format and procedures for defining Organizationally Specific TLVs are provided in 8.6.

6.4 TLV selection

Information for constructing the various TLVs to be sent is stored in the LLDP local system MIB. The selection of which particular TLVs to send is under control of network management. Information received from remote LLDP agents is stored in the LLDP remote systems MIB.

6.5 Transmission principles

Transmission can be initiated either by the expiration of a transmit countdown timing counter or by a change in the value of one or more of the information elements (managed objects) associated with the local system. When a transmit cycle is initiated, the LLDP management entity extracts the managed objects from the LLDP local system MIB and formats this information into TLVs. The TLVs are inserted into an LLDPDU that is passed to the LLDP transmit module. The LLDP transmit module prepends addressing parameters to the LLDPDU as defined in 8.2, 8.3, and 8.4. The LLDPDU and TLV formats are defined in Clause 8. The LLDP transmit state machine is described in 9.2.1 and 9.2.8.

NOTE 1—Because a transmission cycle can be initiated whenever a change occurs within the LLDP local system MIB, it is possible that a series of successive changes over a short period of time could trigger a number of LLDP frames to be sent, each reporting only a single change. LLDP utilizes a transmission delay timer that can be set by network management to ensure that there is a defined maximum number of LLDPDU transmissions in a given time period.

NOTE 2—Under normal circumstances, the information in the receiving LLDP agent's remote systems MIB is refreshed periodically to avoid being discarded due to ageing. To prevent the receiving LLDP agent's remote systems MIB information being aged out because a refresh frame has been lost in transmission, the sending LLDP agent typically sets the TTL value so that several refresh cycles can occur before the received MIB information ages out.

LLDP can disclose information about a device and network that could be considered sensitive in certain environments. Implementers are encouraged to provide controls that take into account the link protection characteristics when including information in an LLDP message. Different information can be included if an LLDP message is being sent on the uncontrolled port, the controlled port, or a MACsec protected connectivity association.

6.6 Reception principles

The LLDP receive module uses the services of the LLC entity to recognize that the incoming MA_UNITDATA.indication contains the correct combination of destination address and MSDU header values to identify it as resulting from a received LLDPDU. The LLDPDU recognition procedures are defined in 7.4 and 9.2.7.7.

6.6.1 LLDPDU and TLV error handling

The LLDPDU is checked to ensure that it contains the correct sequence of three mandatory TLVs at the beginning of the frame (Chassis ID TLV, Port ID TLV, and Time To Live TLV) and then each optional TLV is validated in succession. LLDPDUs that contain detectable errors in the first three mandatory TLVs are discarded. Optional TLVs that contain detectable errors are discarded [see 9.2.7.7.2 c)]. TLVs that are not recognized, but that also contain no basic format errors, are assumed to be valid and are stored for possible later retrieval by network management (see 9.2.7.7.1 and 9.2.7.4). If the End Of LLDPDU TLV is present, any octets that follow it are discarded.

TLVs in which the information string length field contains a value that is greater than the sum of the lengths of the fields within the information string are not discarded.

NOTE—This approach allows later versions of a TLV to define additional fields at the end of the information string; implementations based on an earlier version of the TLV can therefore continue to process the fields that were defined in that version and ignore any new fields added at the end of the information string in later versions. Any information contained in such new fields is not made available to network management protocols via the standard MIB.

6.6.2 LLDP remote systems MIB update

The LLDP remote systems MIB is updated after all TLVs have been validated. LLDP remote system MIB update procedures are defined in 9.2.7.7.4, 9.2.7.7.5, and 9.2.7.4. The LLDP receive state machine is described in 9.2.1 and 9.2.9.

6.7 Systems with multiple LLDP Agents

Each LLDP agent advertises a single set of information in the various TLVs it encodes in each transmitted LLDPDU, and is associated with the MSAP that supports the LLC entity that the agent uses to transmit and receive. Each LLDP agent uses its LSAP directly, without the use of any additional multiplexing or addressing above the LSAP to support the use of that LSAP by multiple agents; and each LLC entity provides service to one and only one protocol entity at each of its LSAPs that it supports, using the service provided by a single MSAP. It follows that each LLDP agent makes use of a unique MSAP, and that the agent can be uniquely identified by the receiving agent using the MSAP's identifier as specified in 6.2. A single LLDP management entity can support the operation of multiple LLDP agents within the same system.

Figure 6-2 illustrates the relationship between the LLDP agents, LLC Entities, MSAPs, and the LLDP management entity.

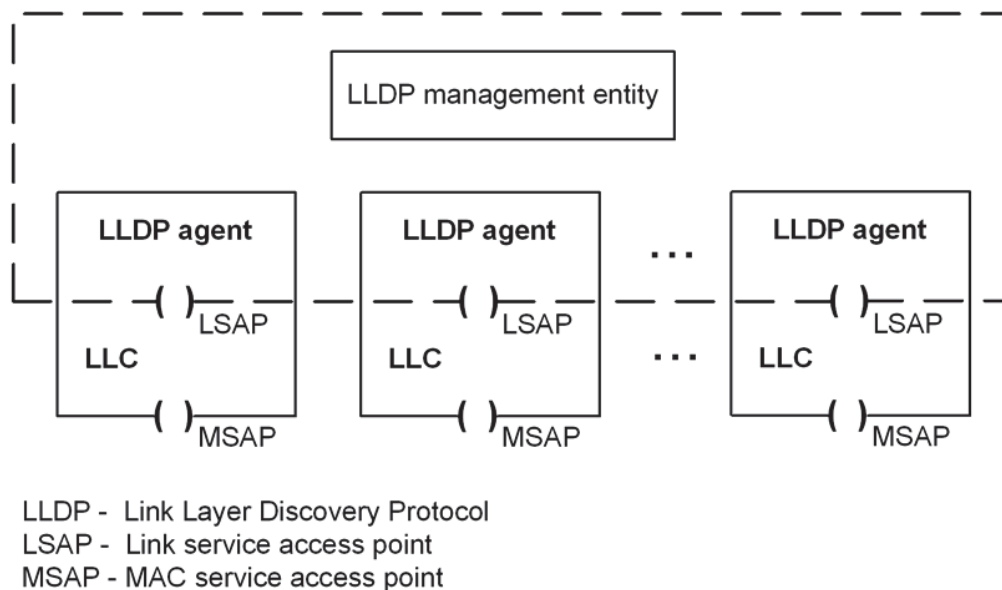


Figure 6-2—Relationship between LLDP agents, LLC Entities, MSAPs, and the LLDP management entity

A given system can require the use of multiple LLDP agents because it naturally comprises multiple MSAPs, or because it needs to be able to transmit different information (different sets of TLVs) to different sets of peers. These sets of peers can be determined by the way that the MAC service is supported within the system (see IEEE Std 802.1AC-2015 for a description of the connectionless connectivity that characterizes an IEEE 802 LAN). A MAC Bridge (see IEEE Std 802.1Q), for example, attaches to multiple LANs, each providing the MAC service at a distinct MSAP. A different example is a station that uses port-based network access control (IEEE Std 802.1X) to provide both a Controlled Port and an Uncontrolled Port, i.e., two distinct MSAPs with potentially different connectivity, for transmission and reception to and from a single LAN. Similarly, different destination addresses can be associated with different sets of potential recipients. Table 7-1 identifies group MAC addresses that can be used for LLDPDU transmission, and 7.1 describes the different transmission scopes associated with each address. LLDP can also be used in conjunction with individual MAC addresses, and with other group MAC addresses. Distinct LLDP agents, and hence separate and distinct protocol state machines, local and remote MIB tables, and MSAPs are maintained for each LLDPDU destination address, even if the use of two or more MSAPs can result in transmission and reception on the same LAN.

NOTE—For a given MAC address that is used as a destination address in received LLDPDUs, there is the possibility for a station to receive LLDPDUs from multiple senders. All LLDPDUs that carry that destination MAC address are received by a single LLDP agent, via a single MSAP; however, as the LLDPDU carries information that identifies the source of the LLDPDU, information carried in LLDPDUs from different senders is able to be recorded independently in the remote systems MIB.

Figure 6-3 illustrates the use of LLDP in a MAC Bridge, with an LLDP agent for each of the two ports shown. Figure 6-4 shows the use of LLDP in an end system with port-based network access control (IEEE Std 802.1X) supported by MACsec (IEEE Std 802.1AE); an LLDP agent is supported by the Controlled Port and an additional LLDP agent may be supported by the Uncontrolled Port. Figure 6-5 shows LLDP in a MAC Bridge that uses port-based network access control on both ports.

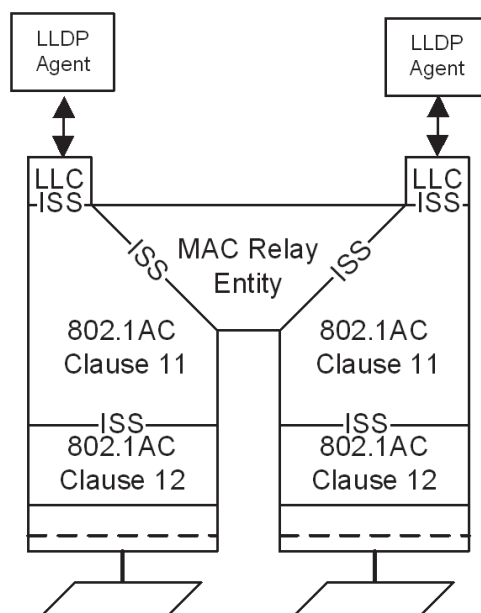


Figure 6-3—LLDP in a MAC Bridge

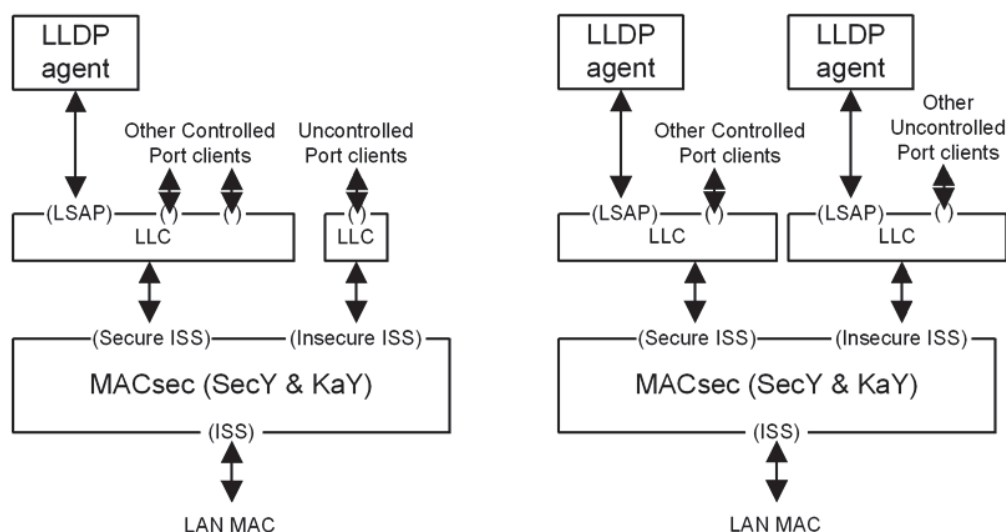


Figure 6-4—LLDP in an end system with port-based network access control

LLDP frames sent on an unprotected link may be modified by an attacker. If an implementation is going to take action based upon a received LLDP attribute, it is advisable to take into account whether the message was received on a protected link, and allow for the system to be configured such that only information received in protected messages is acted upon.

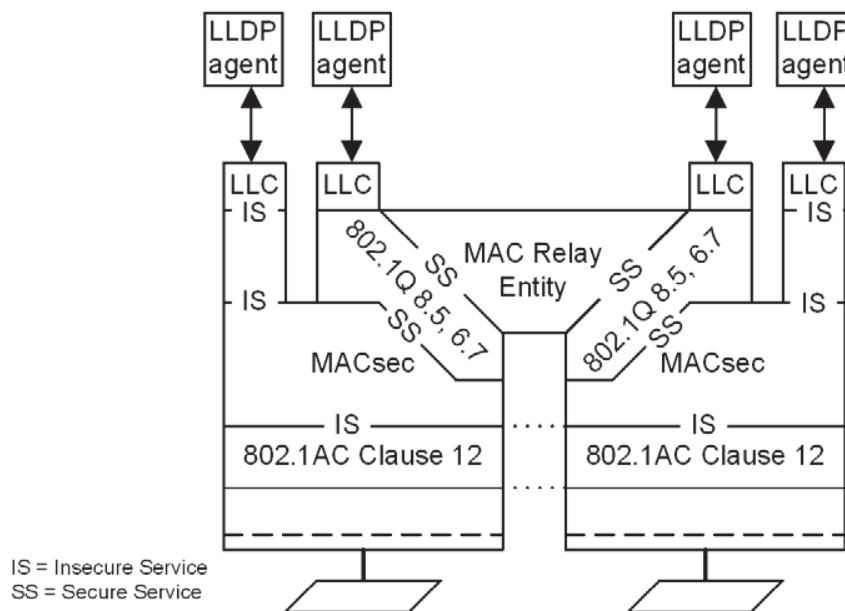


Figure 6-5—LLDP in a MAC Bridge that uses port-based network access control on both ports

The group addresses identified in Table 7-1 are taken from the set specified as reserved addresses by bridging standards. Frames (including those conveying LLDPDUs) that use these destination addresses are filtered or not by the various types of bridge components, as specified by Table 8-1 through Table 8-3 of IEEE Std 802.1Q-2014. The choice of a particular address thus allows a given agent to limit the propagation of LLDPDUs to an individual LAN, or to allow them a wider scope. Figure 6-6 illustrates the various scopes achievable with the three destination group MAC addresses identified in Table 7-1, their use is specified further in 7.1.

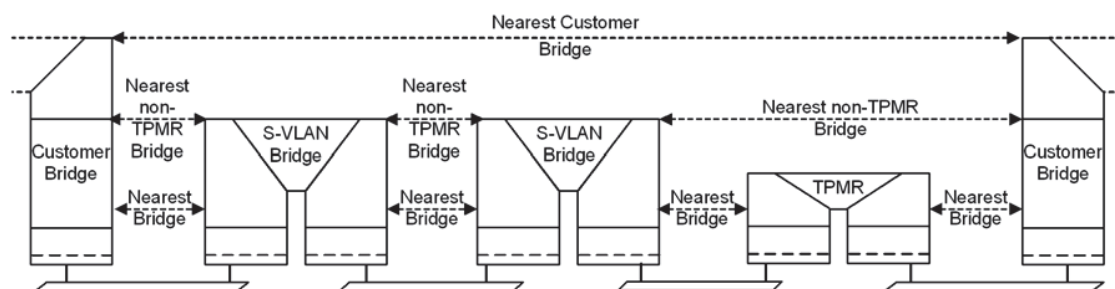


Figure 6-6—Scope of group MAC addresses

More than one LLDP agent, each using a different address scope, can be instantiated for a given system port by adding a simple shim that provides the necessary distinct MSAPs by multiplexing and demultiplexing between those MSAPs and a common MSAP for the port, as illustrated in Figure 6-7.

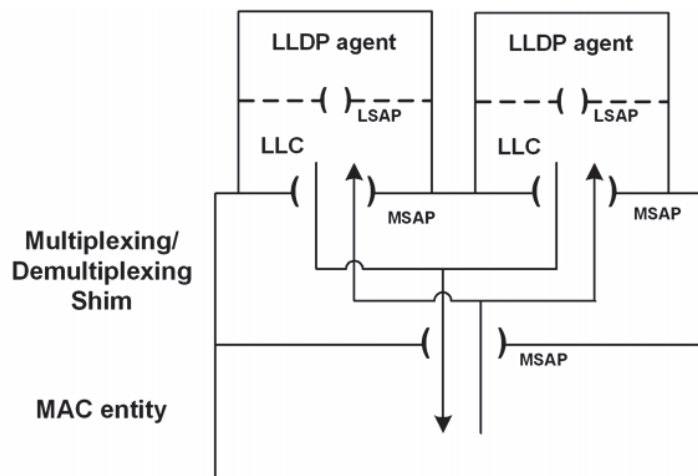


Figure 6-7—Multiplexing and demultiplexing using shims

6.8 LLDP and Link Aggregation

An LLDP agent can be configured on an IEEE 802.1AX™ Aggregated Port and/or on any number of the physical ports belonging to the Aggregation. Some TLVs (e.g., the Power Via MDA TLV defined in 79.3.2 of IEEE Std 802.3-2012) only make sense when transmitted from an LLDP agent configured on a physical port, and can cause incorrect operation if configured on an Aggregation. Other TLVs (e.g., the DCBX TLVs defined in 38.4 of IEEE Std 802.1Q-2014) make sense only when transmitted from an Aggregated Port, because they carry information applicable to the simulated single interface represented by the Aggregation. Not all standards that define LLDP TLVs are careful to state whether each TLV is applicable to an Aggregation, to a physical port, or to both. Only LLDP TLVs that are appropriate for transmission on a given Port should be transmitted on that Port.

An LLDP agent configured on an Aggregated Port, or on one of the physical ports of an Aggregation, transmits the Link Aggregation TLV, and processes received LLDPDUs, as specified in F.1 of IEEE Std 802.1AX-2014. An LLDP agent configured on a physical port of an Aggregation uses the LLDP Parser/Multiplexer as specified in 6.1.3 of IEEE Std 802.1AX-2014 for the transmission and reception of LLDPDUs containing TLVs that are specific to that physical port. Since a port not running Link Aggregation is equivalent to an Aggregation with a single physical port, any LLDP agent can transmit the Link Aggregation TLV and process received LLDPDUs as specified in 802.1AX.

NOTE—The consideration of aggregated vs. Physical ports is similar to the distinction among destination MAC addresses discussed in 7.1. In both cases, LLDP TLVs that carry information specific to a physical link should be used only in the LLDP agent with the shortest reach.

7. LLDPDU transmission, reception, and addressing

This standard is intended to be compatible with all IEEE 802 MACs.

LLDP uses the service provided by the LLDP/LSAP and LLC to transmit and receive LLDPDUs. Each LLDPDU is transmitted as a single MAC service request by an LLC entity that uses a single instance of the MAC Service provided at an MSAP. Each incoming LLDP frame is received at the MSAP by the LLC entity as a MAC service indication.

NOTE—For the purposes of this standard, the terms “LLC” and “LLC entity” include the service provided by the operation of entities that support protocol discrimination using an EtherType, i.e., Ethertype Protocol Discrimination (EPD) as specified in IEEE Std 802.

The parameters of each service request and service indication comprise

- a) Destination address
- b) Source address
- c) EtherType
- d) LLDPDU

The LLDP EtherType, used to identify the LLDP protocol, is prepended to the LLDPDU as shown in Figure 7-1 to form the MSDU of the corresponding MAC service request.

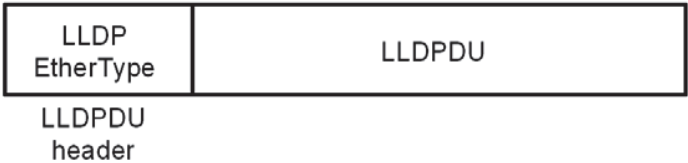


Figure 7-1—MSDU format

The values of the parameters used by LLDP, and their encoding by the LLC entity that supports the LLDP LSAP, are specified in the following subclauses.

7.1 Destination address

A set of standard group MAC addresses that can be used by LLDP is specified in Table 7-1. These addresses are in the range of IEEE Std 802.1Q C-VLAN and MAC Bridge component Reserved addresses (see Table 8-1 in IEEE Std 802.1Q-2014), the S-VLAN component Reserved addresses (see Table 8-2 in IEEE Std 802.1Q-2014), and the TPMR component Reserved addresses (see Table 8-3 in IEEE Std 802.1Q-2014). The choice of address used determines the scope of propagation of LLDPDUs within a bridged LAN, as follows:

- a) The *nearest bridge* group MAC address is an address that no conformant Two-Port MAC Relay (TPMR) component, S-VLAN component, C-VLAN component, or MAC Bridge component can forward. LLDPDUs transmitted using this destination address can therefore travel no further than those stations that can be reached via a single individual LAN from the originating station. LLDPDUs received on this address therefore represent information about stations that are attached to the same individual LAN segment as the recipient station.

NOTE 1—This address was selected in order to make it possible to transmit an LLDP frame containing information specific to a single individual LAN, and for that information not to be propagated further than the extent of that individual LAN, to avoid the meaning of that information being misinterpreted. For example, a TLV containing the auto-negotiation status of an IEEE 802.3™ LAN would be open to misinterpretation if it were to be propagated via a Bridge

onto a second IEEE 802.3 LAN, and would be meaningless if propagated onto a LAN based on a different MAC technology. This is the “LLDP_Multicast address” that was used in IEEE Std 802.1AB-2005. This address was erroneously omitted from the table of S-VLAN component Reserved addresses added to IEEE Std 802.1Q by IEEE Std 802.1ad-2005, but has been added to that table by IEEE Std 802.1aj™-2009 [B1] and is included in subsequent revisions of IEEE Std 802.1Q.

- b) The ***nearest non-TPMR bridge*** group MAC address is an address that no conformant C-VLAN component, S-VLAN component, or MAC Bridge can forward. However, this address is relayed by TPMR components. Therefore, LLDPDUs received on this address represent information about stations that are not separated from the recipient station by any intervening C-VLAN component, S-VLAN component, or MAC Bridge. There may, however, be one or more TPMR components in the path between the originating and receiving stations.

NOTE 2—This address was selected in order to make it possible to communicate information between adjacent bridges and for that communication to be transparent to the presence or absence of TPMRs in the transmission path. This address is primarily intended for use within provider bridged networks.

- c) The ***nearest Customer Bridge*** group MAC address is an address that no conformant C-VLAN component or MAC Bridge forwards. However, this address is relayed by TPMR components and S-VLAN components. Therefore, LLDPDUs received on this address represent information about stations that are not separated from the recipient station by any intervening C-VLAN components (e.g., a C-VLAN Bridge or Provider Edge Bridge). There may, however, be TPMR components and/or S-VLAN components in the path between the originating and receiving stations.

NOTE 3—This address was selected in order to make it possible to communicate information between adjacent Customer Bridges and for that communication to be transparent to the presence or absence of TPMRs or S-VLAN components in the communication path. The scope of this address is the same as that of a customer-to-customer MACSec connection.

Table 7-1—Group MAC addresses used by LLDP

Name	Value	Purpose
<i>Nearest bridge</i>	01-80-C2-00-00-0E	Propagation constrained to a single physical link; stopped by all types of bridge
<i>Nearest non-TPMR bridge</i>	01-80-C2-00-00-03	Propagation constrained by all bridges other than TPMRs; intended for use within provider bridged networks
<i>Nearest Customer Bridge</i>	01-80-C2-00-00-00	Propagation constrained by customer bridges; this gives the same coverage as a customer-customer MACSec connection

NOTE 4—The LSAP or EtherType field is necessary to distinguish between different protocols conveyed in frames with the same group or individual destination address. Prior to revision of this standard to allow multiple address scopes, the destination address 01-80-C2-00-00-00 was only explicitly specified for Spanning Tree Protocol BPDUs. It is therefore possible that some implementations recognize only a frame’s destination address before applying priority handling resources intended to guard against BPDUs loss. Since LLDP rate limits LLDPDU transmission, the additional consumption of these resources by LLDPDUs is unlikely to pose a problem for robust implementations.

It is assumed in the foregoing definitions of the scope of these group MAC addresses that an end station attached to an individual LAN is a potential recipient of any of these addresses, and therefore such end stations fall within the scope of these addresses as well as the identified bridge components.

In addition to determining the scope of transmission, the support of more than one destination MAC address allows different sets of TLVs to be supported over the different transmission scopes.

In addition to the prescribed support for standard group MAC addresses shown in Table 7-1, implementations of LLDP may support the following destination addresses for LLDPDUs:

- d) Any group MAC address.
- e) Any individual MAC address.

Support for the use of each of these destination addresses, for both transmission and reception of LLDPDUs, is either mandatory, recommended, permitted, or not permitted, according to the type of system in which LLDP is implemented, as shown in Table 7-2.

Table 7-2—Support for MAC addresses in different systems

Address	C-VLAN Bridge	S-VLAN Bridge	TPMR Bridge	End station
<i>Nearest bridge</i>	Mandatory	Mandatory	Mandatory	Mandatory
<i>Nearest non-TPMR bridge</i>	Mandatory	Mandatory	Not permitted	Recommended
<i>Nearest Customer Bridge</i>	Mandatory	Not permitted	Not permitted	Recommended
<i>Any other group MAC address</i>	Permitted	Permitted	Permitted	Permitted
<i>Any individual MAC address</i>	Permitted	Permitted	Permitted	Permitted

NOTE 5 —Where the implementation supports the use of individual MAC addresses, there is a need for some means whereby the sender can ascertain what address to use, and what scope is associated with that address; how this is achieved is outside the scope of this standard.

NOTE 6—The option of using an individual MAC addresses supports the use of LLDP in IEEE Std 802.11™ [B2] and other wireless LANs, where it is desirable to target specific TLV content at specific logical Ports. In particular, the use of an individual MAC address allows an access point to direct LLDP frames at an individual station with which it is associated.

NOTE 7—If an individual MAC address is used as the destination address by a given LLDP Agent, then that agent would not also receive LLDPDUs on that address; it makes no sense for an LLDP Agent to send LLDP frames to an individual MAC address that it also receives LLDP frames on. Similarly, if an Agent is able to receive LLDPDUs sent to a given individual MAC address, it would not also transmit LLDPDUs to that address. Therefore, Agents associated with individual MAC addresses are either transmitters or receivers of LLDPDUs for a given address, but not both.

NOTE 8—The destination MAC address used by a given LLDP agent defines only the scope of transmission and the intended recipient(s) of the LLDPDUs; it plays no part in protocol identification. In particular, the group MAC addresses identified in Table 7-1 are not used exclusively by LLDP; other protocols that require to use a similar transmission scope are free to use the same addresses.

7.2 Source address

The source address shall be the individual MAC address of the sending station or port.

7.3 EtherType use and encoding

The EtherType used to identify the LLDP protocol shall be the LLDP EtherType specified in Table 7-3.

Table 7-3—LLDP EtherType

Name	Value
LLDP EtherType	88-CC

Where the LLC entity uses an MSAP that is supported by a specific media access control method (for example, IEEE Std 802.3) or a media access control independent entity (for example, IEEE Std 802.1AE) that directly supports encoding of EtherTypes, the LLC entity shall encode the LLDP EtherType as the two octet LLDPDU header in the MSDU of the corresponding MAC service request.

Where the LLC entity uses an MSAP that is supported by a specific media access control method that does not directly support EtherType encoding (for example, IEEE Std 802.11 [B2]), the encoding shall be as specified in IEEE Std 802.1AC.

NOTE—Annex C provides example LLDP transmission frame formats for both direct-encoded and SNAP-encoded LLDP EtherType encoding methods.

7.4 LLDPDU reception

The LLDPDU shall be delivered to the LLDP receive module if, and only if

- a) The destination MAC address is equal to the MAC address associated with the corresponding LLDP Agent; and

NOTE—The destination MAC address can be one of the addresses in Table 7-1, or any other valid MAC address—see 7.1.

- b) The EtherType is equal to the value shown in Table 7-3.

8. LLDPDU and TLV formats

8.1 LLDPDU bit and octet ordering conventions

All LLDPDUs shall contain an integral number of octets. The octets in an LLDPDU are numbered starting from 1 and increasing in the order they are put into the LLDPDU. The bits in an octet are numbered from 1 to 8, where bit 1 is the low-order bit.

When consecutive bits within an octet are used to represent a binary number, the highest bit number has the most significant value. When consecutive octets are used to represent a binary number, the lower octet number has the most significant value. All TLVs respect these bit and octet ordering conventions.

When the encoding of a field or a number of fields is represented using a diagram

- a) Octets are shown with the lowest numbered octet nearest the left of the page, the octet numbering increasing from left to right.
- b) Within an octet, bits are shown with bit 8 to the left and bit 1 to the right.

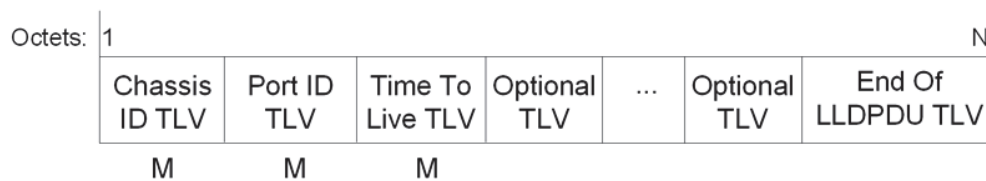
8.2 LLDPDU format

The LLDPDU shall contain the following ordered sequence of three mandatory TLVs followed by zero or more optional TLVs as shown in Figure 8-1. An End of LLDPDU TLV may be present as the last TLV in the LLDPDU.

- a) Three mandatory TLVs shall be included at the beginning of each LLDPDU and shall be in the order shown.
 - 1) Chassis ID TLV
 - 2) Port ID TLV
 - 3) Time To Live TLV
- b) Optional TLVs as selected by network management (may be inserted in any order).

NOTE 1—"Optional" in the sense that they are not required for LLDP operation; however, their presence could be required by other system elements that use LLDP.

- c) If the End Of LLDPDU TLV is present, it shall be the last TLV in the LLDPDU.



M - mandatory TLV - required for all LLDPDUs

Figure 8-1—LLDPDU format

The maximum length of the LLDPDU shall be the maximum information field length allowed by the particular transmission rate and protocol. In IEEE 802.3 MACs, for example, the maximum LLDPDU length is the maximum data field length for the basic, untagged MAC frame (1500 octets).

NOTE 2—There is no defined minimum length of an LLDPDU, other than that implied by the requirement that conformant implementations support the mandatory TLVs specified in Table 8-1.

8.3 TLV categories

The TLVs are grouped into two general categories as follows:

- a) A set of TLVs that are considered to be basic to the management of network stations and that are a required capability of all LLDP implementations. Each TLV in this category is identified by a unique TLV type value that indicates the particular kind of information contained in the TLV.
- b) Organizationally specific extension sets of TLVs that are defined by standards groups such as IEEE 802.1 and IEEE 802.3 and others to enhance management of network stations that are operating with particular media and/or protocols.
 - 1) TLVs in this category are identified by a common TLV type value that indicates the TLV as belonging to the set of Organizationally Specific TLVs.
 - 2) Each organization is identified by its organizationally unique identifier (OUI).
 - 3) Organizationally Specific TLV subtype values indicate the kind of information contained in the TLV.

The basic TLV format and general field definition rules are defined in 8.4. Specific definitions and usage requirements for all basic management set TLVs are defined in 8.5. Usage rules/requirements that pertain to each individual basic TLV are contained in the definition for that particular TLV.

The basic format and the field definition/general usage rules/restrictions for Organizationally Specific TLVs are defined in 8.6. Usage rules/requirements that pertain to each individual basic TLV are contained in the definition for that particular TLV.

8.4 Basic TLV format

Figure 8-2 shows the basic TLV format.



Figure 8-2—Basic TLV format

The TLV type field occupies the seven most significant bits of the first octet of the TLV format. The least significant bit in the first octet of the TLV format is the most significant bit of the TLV information string length field.

8.4.1 TLV type

The TLV type field is seven bits long and identifies the specific TLV. Two classes of TLVs are defined:

- a) Mandatory TLVs that shall be included in all LLDPDUs.
- b) Optional TLVs that may be included in LLDPDUs.

Table 8-1 lists the currently defined TLVs, their identifying TLV type values, and whether they are mandatory or optional for inclusion in any particular LLDPDU.

Table 8-1—TLV type values

TLV type ^a	TLV name	Usage in LLDPDU	Reference
0	End Of LLDPDU	Optional	8.5.1
1	Chassis ID	Mandatory	8.5.2
2	Port ID	Mandatory	8.5.3
3	Time To Live	Mandatory	8.5.4
4	Port Description	Optional	8.5.5
5	System Name	Optional	8.5.6
6	System Description	Optional	8.5.7
7	System Capabilities	Optional	8.5.8
8	Management Address	Optional	8.5.9
9–126	Reserved for future standardization	—	—
127	Organizationally Specific TLVs	Optional	—

^aTLVs with type values 0–8 are members of the basic management set.

8.4.2 TLV information string length

The TLV information string length field shall contain the length of the information string, in octets.

8.4.3 TLV information string

The information string

- a) May be fixed or variable length.
- b) May include one or more information fields with associated subtype identifiers and field length designators as in, for example, the Management Address TLV (see 8.5.9).
- c) May contain either binary or alpha-numeric information that is instance specific for the particular TLV type and/or subtype.
 - 1) Bit 1 in binary bit maps shall be the least significant bit in the field.
 - 2) The first octet of an alpha-numeric field shall be the most significant octet.
 - 3) Alpha-numeric information shall be encoded in UTF-8 [IETF RFC 3629].

8.5 Basic management TLV set formats and definitions

8.5.1 End Of LLDPDU TLV

The End Of LLDPDU TLV is a 2-octet, all-zero TLV that is used to mark the end of the TLV sequence in LLDPDUs. The format for this TLV is shown in Figure 8-3.

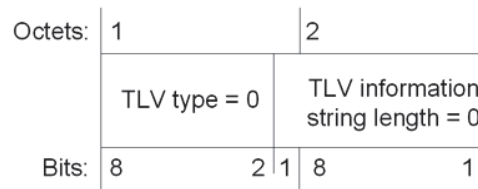


Figure 8-3—End Of LLDPDU TLV format

NOTE—Some IEEE 802 MACs require the data field in a frame to contain a minimum number of octets. For example, the IEEE 802.3 MAC adds pad octets to complete a minimum length data field if the user's data is less than the minimum required length. Since pad octets are unspecified, an End Of LLDPDU TLV can be used to prevent non-zero pad octets from being interpreted by the receiving LLDP agent as another TLV.

8.5.2 Chassis ID TLV

The Chassis ID TLV is a mandatory TLV that identifies the chassis containing the IEEE 802 LAN station associated with the transmitting LLDP agent. There are several ways in which a chassis may be identified and a chassis ID subtype is used to indicate the type of component being referenced by the chassis ID field. Each LLDPDU shall contain one, and only one, Chassis ID TLV and the chassis ID field value shall remain constant for all LLDPDUs while the MAC status parameter for the Port remains operational.

The Chassis ID TLV shall be the first TLV in the LLDPDU. Its format is shown in Figure 8-4.

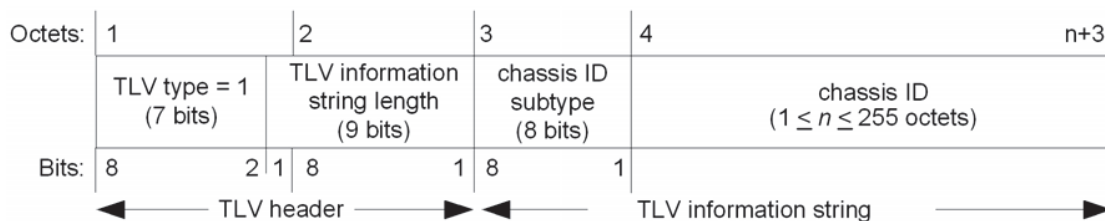


Figure 8-4—Chassis ID TLV format

8.5.2.1 TLV information string length

The TLV information string length field shall indicate the exact length, in octets, of the (chassis ID subtype + chassis ID) fields.

8.5.2.2 chassis ID subtype

The chassis ID subtype field shall contain an integer value indicating the basis for the chassis ID entity that is listed in the chassis ID field. The defined chassis ID subtypes and their preferred use order are listed in Table 8-2.

Table 8-2—chassis ID subtype enumeration

ID subtype	ID basis	Reference
0	Reserved	—
1	Chassis component	EntPhysicalAlias when entPhysClass has a value of 'chassis(3)' (IETF RFC 6933)
2	Interface alias	IfAlias (IETF RFC 2863)
3	Port component	EntPhysicalAlias when entPhysicalClass has a value of 'port(10)' or 'backplane(4)' (IETF RFC 6933)
4	MAC address	MAC address (IEEE Std 802)
5	Network address	networkAddress ^a
6	Interface name	ifName (IETF RFC 2863)
7	Locally assigned	local ^b
8–255	Reserved	—

^anetworkAddress is an octet string that identifies a particular network address family and an associated network address that are encoded in network octet order. An IP address, for example, would be encoded with the first octet containing the IANA Address Family Numbers enumeration value for the specific address type and octets 2 through *n* containing the address value (for example, the encoding for C0-00-02-0A would indicate the IPv4 address 192.0.2.10).

^blocal is an alpha-numeric string and is locally assigned.

8.5.2.3 chassis ID

The chassis ID field shall contain an octet string indicating the specific identifier for the particular chassis in this system. Because chassis ID and port ID values are concatenated to form the local MSAP identifier, the value chosen from Table 8-2 for the chassis ID shall be non-null.

8.5.2.4 Chassis ID TLV usage rules

An LLDPDU shall contain exactly one Chassis ID TLV.

8.5.3 Port ID TLV

The Port ID TLV is a mandatory TLV that identifies the port component of the MSAP identifier associated with the transmitting LLDP agent. As with the chassis, there are several ways in which a port may be identified. A port ID subtype is used to indicate how the port is being referenced in the port ID field. Each LLDPDU shall contain one, and only one, Port ID TLV. The port ID value shall remain constant for all LLDPDUs while the transmitting port remains operational.

The chosen port shall be identified in an unambiguous manner (for example, backplane number, management entity, MAC address).

The Port ID TLV shall be the second TLV in the LLDPDU. Its format is shown in Figure 8-5.